

BROTHER CORBULO [LEGENDS]

M6"

T4

SV3+

W4

LD6+

OC1

75 PTS

Base —

- Leader
- Combat Doctrines

1KOMMANDO

—

2BEWEGUNG

—

3BESCHUSS

Bolt pistol

CLOSE-QUARTERS

R	A	BS	S	AP	D
12"	1	2+	4	0	1

VERWUNDET

2+T1–2	3+T3	4+T4	5+T5–7	6+T8+
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4ANGRIFF

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5NAHKAMPF

Heaven's Teeth

SUSTAINED HITS 1

R	A	WS	S	AP	D
Melee	6	2+	5	-1	1

VERWUNDET

2+T1–2	3+T3–4	4+T5	5+T6–9	6+T10+
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VERTEIDIGUNG

Sanguinary Priest

While this model is leading a unit, models in that unit have the Feel No Pain 5+ ability.

IMMER / EINMALIG

The Red Grail

While this model is leading a unit, add 1 to the Attacks characteristic of melee weapons equipped by models in that unit.

GEGEN DIESE EINHEIT

W4 · RW 3+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+S8+	3+S5–7	4+S4	5+S3	6+S1–2
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RETTUNGSWURF JE DS

DS 03+	DS -14+	DS -25+	DS -36+	DS -4-
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REGELN & KEYWORDS KURZ

Combat Doctrines

At the start of your Command phase, you can select one Combat Doctrine listed below.

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

SUSTAINED HITS

This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Brother Corbulo [Legends]

Ausrüstung:

Bolt pistol, Heaven's Teeth

Anführer

This model can be attached to the following units:

- Assault Squad
- Assault Intercessor Squad
- Sternguard Veteran Squad
- Devastator Squad
- Tactical Squad
- Vanguard Veteran Squad